

WHOLE SCHOOL COMPUTING OVERVIEW					
	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5
Reception	Computing Systems & Networks	Programming	Computing Systems & Networks	Data Handling	
	Using a computer	All about instructions	Exploring hardware	Introduction to data	
Year 1	Computing Systems & Networks	Programming	Creating media	Programming	Online Safety
	Improving mouse skills	Algorithms	Digital imagery	Bee-Bots	Staying safe online
Year 2	Computing Systems & Networks	Programming	Data Handling	Programming	Online Safety
	What is a computer?	Algorithms and debugging	International Space Station	Making code	What happens to information posted online
Year 3	Computing Systems & Networks	Computing Systems & Networks	Creating media	Programming	Online Safety
	Introduction to networks	Journey inside a computer	Video trailers	Use of Scratch	'Fake news' and privacy settings
Year 4	Computing Systems & Networks	Programming	Data Handling	Data & Information	Online Safety
	The Internet	Coding	Investigating weather	Computational thinking	Safely navigating the internet
Year 5	Computing Systems & Networks	Data Handling	Programming	Programming	Online Safety
	Search engines	Mars Rover	Stop-motion animation	Music	Potential online dangers and how to stay safe
Year 6	Computing Systems & Networks	Data Handling	Computing Systems & Networks	Programming	Online Safety
	History of computers	Big Data	Exploring AI	Introduction to Python	Being informed, respectful and safe online